

Curriculum Outline 2027

All courses are subject to sufficient student numbers and available staffing. The range of courses may change year to year.

YEAR 9 COMPULSORY COURSES English Health and Physical Education Mathematics Science Social Science Tikanga ā kura SELECT 1 FULL YEAR COURSE LITERACY AND LANGUAGE COURSES Ancient Roman Civilisation and Languages (Classics) English Language (ESOL) French Mandarin Media Studies Literacy Boost Solving Mysteries Using Science Spanish Te Reo Māori The History of War SELECT 1 HALF YEAR COURSE ARTS COURSES Art Art - Game Design Drama Māori Performing Arts Music Music Development Programme SELECT 1 HALF YEAR COURSE TECHNOLOGY COURSES 3D Computer Modelling (CAD) Computer Science Digital Media DVC Robotics Technology Electronics Technology Metal Technology Wood SELECT 2 HALF YEAR OPTIONAL COURSES OPTIONAL COURSES 3D Computer Modelling (CAD) AgriScience Art Art - Game Design Athlete Development Programme Black Holes, Planets, Stars and Dinosaurs Body Works Computer Science Digital Media Drama DVC Food Technology Māori Performing Arts Music Music Development Programme Robotics The Apprentice The Geography of Disasters The History of Sport Technology Electronics Technology Metal Technology Wood Ultrafast Chemistry	CURRICULUM REFRESH NOTICE FOR YEAR 10 STUDENTS IN 2027 The Ministry of Education is currently undergoing a curriculum refresh for Years 11–13. The subject lists will be communicated in 2027 once they have been finalised. YEAR 10 COMPULSORY COURSES English Health Education Mathematics Physical Education Science Social Science SELECT 1 HALF YEAR COURSE ARTS COURSES Art - Design and Photography Art - Game Design Art - Māori and Pasifika Art Art - Sculpture, Characters and Creatures Art - Sketching or Painting Drama Māori Performing Arts Music Music Development Programme SELECT 1 HALF YEAR COURSE TECHNOLOGY COURSES Computer Science Digital Media DVC Robotics Technology Electronics Technology Metal Technology Wood SELECT 2 HALF YEAR OPTIONAL COURSES OPTIONAL COURSES A World of Reactions AgriScience Ancient Roman Civilisation and Languages (Classics) Art - Design and Photography Art - Game Design Art - Māori and Pasifika Art Art - Sculpture, Characters and Creatures Art - Sketching or Painting Athlete Development Programme Beyond the Sports Field Computer Science Digital Media Drama DVC English Language (ESOL) Environmental Science Food Technology French Mandarin Māori Performing Arts Media Studies Moving into the Future Music Music Development Programme Our Planet Politics and Power Robotics Spanish Te Reo Māori Technology Electronics Technology Metal Technology Wood Who Wants to be a Millionaire	LEVEL 1 COMPULSORY COURSES English Mathematics Science or Internal Science or AgriScience SELECT 6 UNITS OF OPTIONAL COURSES FULL YEAR OPTIONAL COURSES = 2 Units AgriScience Ancient History and Classical Studies Art - Design and Photography Art - Paint and Illustrate Athlete Development Programme Commerce Computer Science Dance Digital Media Drama DVC English Language (ESOL) French Furniture Making Geography Health History Hospitality Mandarin Māori Performing Arts Metalwork Practical Music Physical Education Spanish Te Reo Māori Technology Electronics Technology Engineering Woodwork Practical HALF YEAR OPTIONAL COURSES = 1 unit Armed Forces and Police 1 Armed Forces and Police 2 Athlete Development Programme Health Hospitality Metalwork Practical Money Management 1 Money Management 2 Outdoor Education Physical Education Robotics Woodwork Practical	LEVEL 2 COMPULSORY COURSE English ^(Full) or English for Academic Purposes ^(Full) or English for Industry ^(Full) or Half Year English ^(Half) SELECT 10 UNITS OF OPTIONAL COURSES FULL YEAR OPTIONAL COURSES = 2 Units Accounting AgriBusiness AgriScience Ancient Roman and Greek Civilisation (Classics) Art - Design Art - Painting Art - Photography Biology Building and Construction Business Studies Calculus Chemistry Computer Science Dance Digital Media Drama DVC Earth and Space Science Economics English Language (ESOL) Furniture Making Gateway Geography Health History Hospitality Māori Performing Arts Metalwork Practical Music Outdoor Education Physical Education Physics Science in Action Spanish Statistics Te Reo Māori Technology Electronics Technology Engineering Woodwork Practical HALF YEAR OPTIONAL COURSES = 1 unit Armed Forces and Police 1 Armed Forces and Police 2 Athlete Development Programme Future Pathways 1 Future Pathways 2 Health Mathematics Mathematics (Statistics) Money Management 1 Money Management 2 Physical Education Robotics Sport and Recreation 1 Sport and Recreation 2 Tourism 1 Tourism 2	LEVEL 3 SELECT 12 UNITS OF OPTIONAL COURSES FULL YEAR OPTIONAL COURSES = 2 Units Accounting AgriBusiness AgriScience Ancient Roman and Greek Civilisation (Classics) Art - Design Art - Painting Art - Photography Biology Building and Construction Business Studies Calculus Chemistry Computer Science Dance Digital Media Drama DVC Earth and Space Science Economics English English through Film English Language (ESOL) Furniture Making Gateway Geography Health History Hospitality Māori Performing Arts Metalwork Practical Music Physical Education Physics Science in Action Spanish Statistics Te Reo Māori Technology Electronics Technology Engineering Woodwork Practical HALF YEAR OPTIONAL COURSES = 1 unit Armed Forces and Police 1 Armed Forces and Police 2 English for Academic Purposes: Reading English for Academic Purposes: Writing Future Pathways 1 Future Pathways 2 Mathematics Mathematics (Statistics) Money Management 1 Money Management 2 Physical Education Robotics Sport and Recreation 1 Sport and Recreation 2 Study 1 Study 2 Tourism 1 Tourism 2
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